## PATENT APPLICATION FEE DETERMINATION RECORD

Application or Docket Number 10/663202

Chechive bandary 1, 2003			- 1	•		. •	
CLAIMS AS FILED - PART I (Column 1) (Column 2)			SMALL TYPE	ENTITY	ΛP	OTHE SMALL	R THAN
TOTAL CLAIMS	2		RATE	FEE	7	RATE	
FOR	NUMBER FILED	NUMBER EXTRA	BASIC F	<del></del>	-	<b>——</b>	FEE
TOTAL CHARGEABLE CLAIMS	2 minus 20=	• -0-	X\$ 9=	-	1	BASIC FEI	750.00
INDEPENDENT CLAIMS	/ minus 3 =	. 0		<del></del>	OR	X\$18=	<b> </b>
MULTIPLE DEPENDENT CLAIM PF			X42=	1/	OR	X84=	
	<del></del>		+140=		ОЯ	+280=	
* If the difference in column 1 is less than zero, enter "0" in column 2				375	OR	TOTAL	
11 4 0C (Column 1)	MENDED - PART (Colum		SMALI	ENTITY	OR	OTHER SMALL	
CLAIMS REMAINING AFTER AMENDMENT Total Independent	HIGHE NUMBI PREVIOL PAID F	ER PRESENT USLY EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
O Total	Minus -	0 = -	X\$ 9=		OR	X\$18=	·
FIRST PRESENTATION OF MUI	Minus ***	3 1-	X42=		OR	X84=	
THIS THE SELECTION OF MO		LAIM	+140=		OR	+280=	
			TOTAL ADDIT, FEE		OR .	TOTAL	
11-26-04(Column 1)	(Column	1.2) (Column 3)	AUUII. FEE			ADDIT. FEE	
CLAIMS REMAINING AFTER AMENDMENT	HIGHES NUMBE PREVIOU PAID FC	T PRESENT SLY EXTRA	RATE	ADDI- TIONAL FEE	.[	RATE	ADDI- TIONAL FEE
	Minus . ** 20	2 -	X\$ 9=		OR	X\$18=	1
FIRST PRESENTATION OF MUL	Minus *** (	<u> </u>	X42=		OR	X84=	
The state of the s	THE DEPENDENT C	CALM!	+140=		OR	+280=	
	•		TOTAL ADDIT, FEE		OR A	TOTAL DOIT, FEE	
(Column 1)	(Column	2) (Column 3)			•		
	HIGHES NUMBER PREVIOUS PAID FOI	R PRESENT SLY EXTRA	RATE <sub>.</sub>	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
Total + M	linus 🕶		X\$ 9=		on T	X\$18=	·
	tinus 🛶	=	X42=		-	X84≖	
FIRST PRESENTATION OF MULT	FIPLE DEPENDENT CL	AIM		—— °	P	7.072	
If the entry in column 1 is less than the e	entry in column 2 write m	in column 3	+140=	0	R	+280=	
If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE OR ADDIT. FEE  The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.							